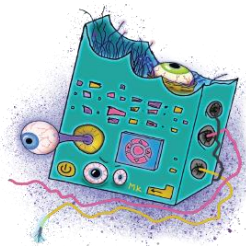


# Film and Animation Festival UPDATE



## Film and Animation Festival UPDATE

in Liepaja (Latvia) and online

March 27 – 31, 2023

<https://update.mplab.lv>

Practical and conceptual workshops, masterclasses, and screening – all about moving images in the interdisciplinary fields of new media, technologies, and audio-visual arts.

All masterclasses and workshops will be held in English.

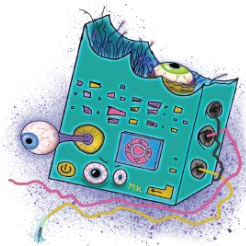
### Contacts:

Maija Demitere: [majja.demitere@gmail.com](mailto:majja.demitere@gmail.com), +371 29948430 (WhatsApp, Signal)

### Overview of the week

Time / Day	Monday	Tuesday	Wednesday	Thursday	Friday
10 AM – 11 AM	Breakfast at MPLab ( <i>buffet served by us</i> )				Conference at MPLab and online  <i>Students will share their recent research projects</i>
11 AM – 3 PM	Workshops ( <i>in parallel; see more details on page 3</i> )				
3 PM – 5 PM	Break				
5 PM – 7 PM	Film screening <i>Selected works from students and workshop hosts</i>  At Culture House “Wiktorija”	Masterclass <i>at MPLab and online</i>  <b>Join a different masterclass every evening!</b>			Performances and presentations of workshop results at MPLab  <i>Feel free to invite your friends and family</i>
... – 9 PM					Unwind and network with pizza!  <i>Bake and eat your own pizza with our local pizza master.</i>

# Film and Animation Festival UPDATE



## Masterclasses

5 PM – 7 PM (local time in Liepaja)

At MPLab and online

**Tuesday,**

**March 28**

5PM – 7PM

*(local time in Liepaja)*

In Liepaja and online

Link: TBA

### 3D sculpting in VR

**by Rogier Jupijn and Agnese Damberga**

This masterclass will experiment with the available tools and equipment to explore self-expression in 3D.

Participants will be able to sculpt, to draw and to create objects in VR that after the masterclass can be placed in an AR pop-up exhibition in the Digital gallery ART+ (<https://artplus.app>).

Participants will be working in a shared VR space and will be able to work on individual or collaborative objects.

**Wednesday,**

**March 29**

5PM – 7PM

*(local time in Liepaja)*

In Liepaja and online

Link: TBA

### Basics of AI for Creatives

**By Mārtiņš Dāboliņš**

This masterclass will show the basic principles and tools for anyone interested in AI to start their research or their artistic practices using AI.

Focusing on such tools as: Disco Diffusion, Dalle2, Midjourney, runway.ml.

**Thursday,**

**March 30**

5PM – 7PM

*(local time in Liepaja)*

In Liepaja and online

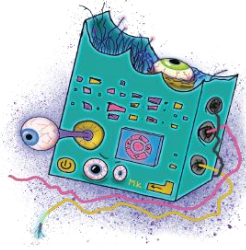
Link: TBA

### Creativity Through Spontaneity, Improvisation, and Play

**By Tobin Asher**

When it comes to creation, how do we step outside the realm of what's known? Whether we're making a piece of art or charting a course for our lives, it is easy to stay confined in the familiar. Together we will explore tools and techniques for stepping out of linear thought and make space for novel experiences to take form. Come prepared to participate and stretch yourself outside of what's comfortable. There are no grades and no getting it wrong, so have fun with it!

# Film and Animation Festival UPDATE



## Workshops

Every day from 11 PM – 3PM (local time in Liepaja)

*\* Workshops will take place in-person in Liepaja at the MPLab. To join a workshop online, please get in touch to discuss options!*

## Performing Mediality

Mon – Thu (27 – 30)

**by Dani Ploeger**

This workshop examines the role of media technology in the conceptualization and aesthetics of video artwork and experimental cinema. It will include practical and theoretical explorations of historical and current video recording techniques, ranging from video tape cameras and old mobile phones to state-of-the-art smartphones and a digital cinema camera. Drawing from discussions of existing work in contemporary art and cinema, you will do several hands-on exercises with abovementioned devices focused on documentation of everyday life situations and the realization of short performative actions or scenarios.

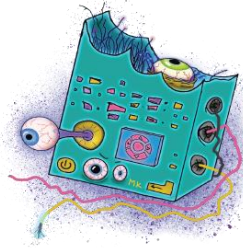
## Object-Led-Research (OLR)

Mon – Thu (27 – 30)

**by Zilvinas Lilas**

OLR will attempt to juxtapose something placed in front of an eye-factual/forensic and something which lies there by-itself and in-itself, impenetrable, and existing without any regard to our presence. The path of flight during the workshop will be in attempting to escape human eye (or mind) by calling in a support by the super-eye, namely the Artec Eva laser scanner, prized for a sub-millimetre accuracy of reconstruction. With an object picked from an environment as something which is there present-at-hand (*vorhandet*) and presented to the all-seeing eye of the hand-held-scanner as something ready-to-hand (*zuhandet*), we will attempt to falsify the alleged falsity of mediated being, or reality of the screen. Remembering what Charles Baudelaire said about then new photographic media: "Each day art further diminishes its self-respect by bowing down before external reality; each day the painter becomes more and more given to painting not what he dreams but what he sees.", we will dive further into what he called "disease of imbeciles", leaving behind the real-istic (photography) representation, passing by Baudrillardian Simulacra, and hopefully reaching some, perhaps postmordial forms of being by finally seeing Benjaminian aura from the opposite direction.

# Film and Animation Festival UPDATE



## **Sounding Cinema**

Mon – Thu (27 – 30)

**by Shawn Pinchbeck**

This workshop will introduce the elements of producing sound for moving picture. Through discussion and practical lessons, students will learn to build a soundtrack for their film, video, or other related project. Elements such as dialogue, sound effects, music and ambiences will be taught and their use for evoking mood, emotion and storytelling will be unleashed.

## **Building Narratives and Telling Stories**

Tue – Thu (March 28 – 30)

**by Raimondas Paškevičius**

The workshop will focus on narrative and storytelling – researching time management – the main power of the storyteller. The workshop participants will discuss and discover how to use contrasts to create atmosphere, emotions. Participants will learn different approaches to storytelling – from where to start the story and how to compose, the best examples of dramatic tension, how to create a complicated, finished, 3-dimensional character: physics, psychology, sociology.

## **Green Screen for Livestream and Special Effects**

Wed – Thu (March 29 – 30)

**by Nidas Kaniušas**

The workshop participants will learn to set-up a green screen studio for livestreaming events, performances, as well as to use a green screen to create visual-effects. Workshop participants will also be introduced to post-production techniques and software used in the field.

**Apply for the workshop on the website:**

<https://update.mplab.lv/>